

GAMEOFF PROJECT NEWSLETTER 1



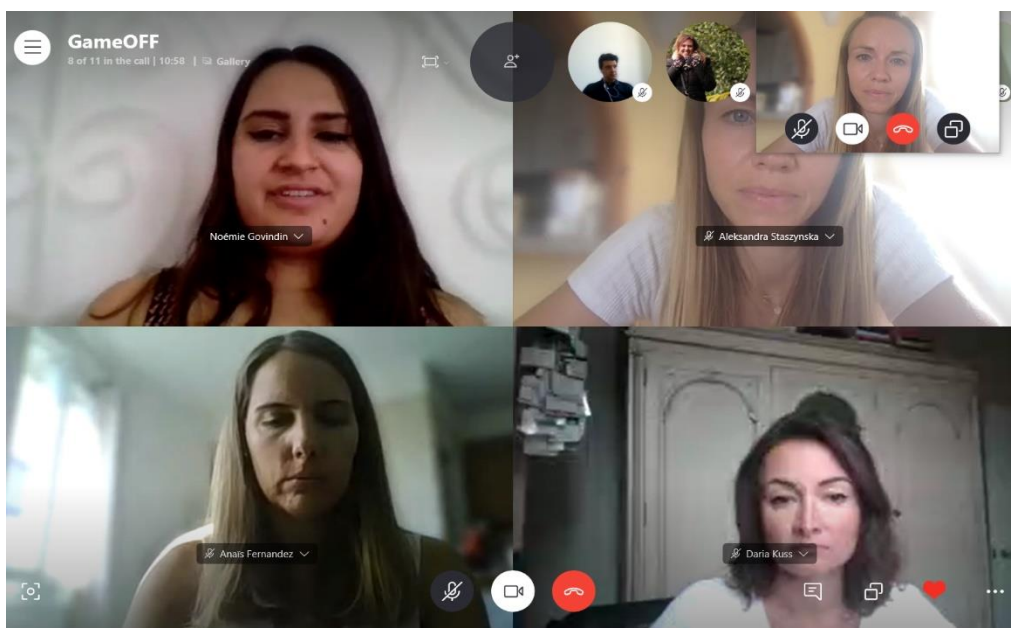
**“GAME OFF” PROJECT
PROUDLY PRESENTS THE
FIRST NEWSLETTER!**

NEWSLETTER #1
July 2020

We are happy to tell you about:

- The idea behind the Game Off Project
- The Members of our consortium
- The First Transnational Project Online Meeting

The GameOFF project has as primary objective to produce approaches and tools to help those working with young people reach out to them with a view to help them adopt a balanced approach to technology use by gaining a deeper understanding and interpretation of causes, risks, and effects of constant online commitment and by identifying and reacting to addictive formulas.



1st TRANSNATIONAL PROJECT ONLINE MEETING

ONLINE MEETING

Due to the current pandemic, the first transnational meeting of the GameOFF project was done online, on the 9th of July.

The meeting started with a welcoming followed by all partners presenting their organizations. The coordinator presented the project development plan including deadlines of tasks and division of work between partners. Partners have agreed on all the upcoming activities.

THE PARTNERSHIP

The project is developed by six partners from five different EU countries:

- E – Juniors (France)
- The Nottingham Trent University (UK)
- Asociación Valencia Inno Hubuture In Perspective (Spain)
- Asserted Knowledge Omorythmos Etaireia (Greece)
- Rightchallenge – Associação (Portugal)
- Civic Computing Limited (UK)

The organizations have different characteristics and fields of specializations, which will guarantee a very effective cooperation!

WHERE CAN YOU FIND US?

COMING NEXT...

Over the following months partners will:

- Prepare and distribute survey for user validation;
- Design and identify training approaches for the elaboration of the serious game;
- Develop the storyboard and training content for the game.

CIVIC



ASSERTED KNOWLEDGE
THE ICT EQUALISERS

NOTTINGHAM
TRENT UNIVERSITY

RightChallenge

Inno Hub
Valencia



Visit our website:

www.gameoff.eu

join our Facebook page:

<https://www.facebook.com/GAME-OFF-Game-based-approach-towards-moderating-screen-time-103358734812545>

and our LinkedIn group:

<https://www.linkedin.com/groups/8987745/>



Erasmus+

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